

uPVN

User-Centric Programmable Virtual Networks

Fernando M. V. Ramos

uPVN

User-Centric Programmable **Virtual** **Networks**

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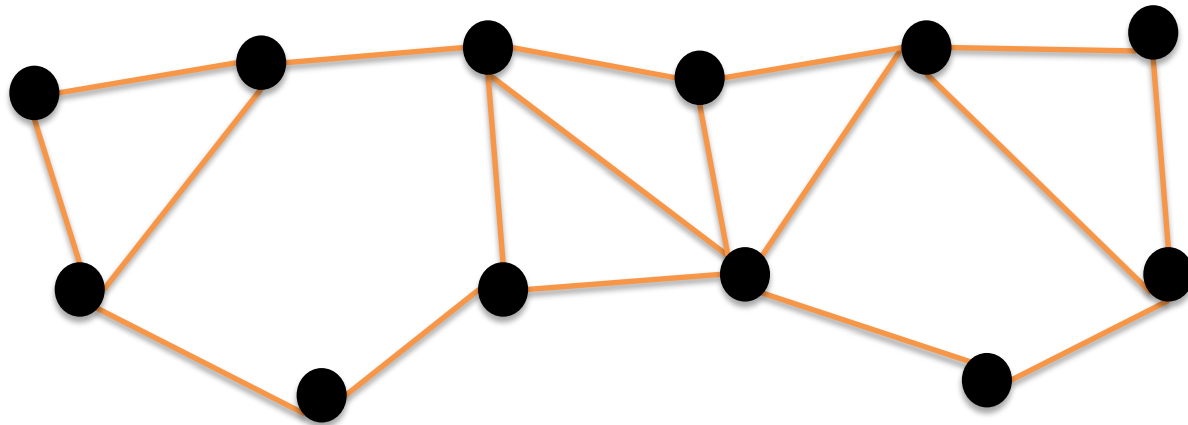
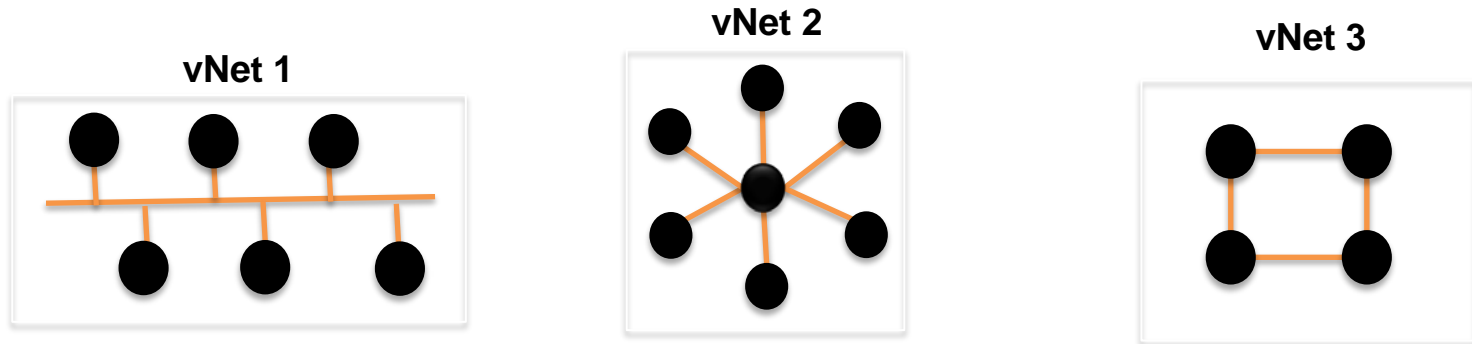


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Virtualisation has revolutionized computing

- Completely changed the way resources are managed
- Is this true for networking?
 - Many virtualisation primitives (VLAN, NAT, MPLS, etc.) but **no** network virtualisation *per se*

Network virtualisation => full decoupling

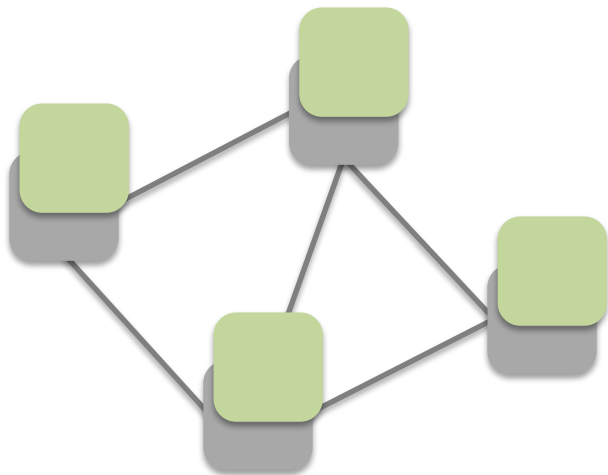


Virtualisation has revolutionized computing

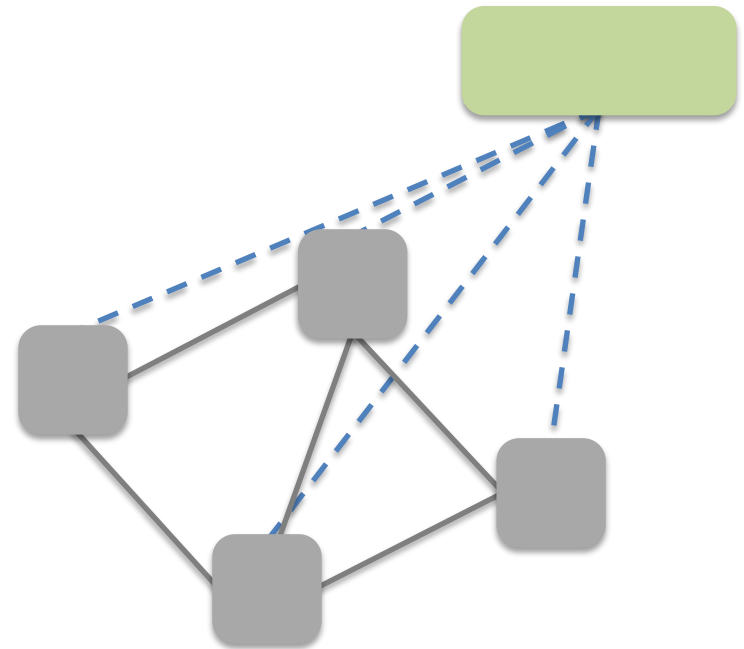
- Completely changed the way resources are managed
- Is this true for networking?
 - Many virtualisation primitives (VLAN, NAT, MPLS, etc.) but **no** network virtualisation *per se*
- Result:
 - Network provisioning is slow
 - Mobility is limited
 - ...

Game changer: Software-Defined Networking

- SDN
 - decoupling of networking planes
 - logical centralisation of control
 - network-wide visibility & direct control



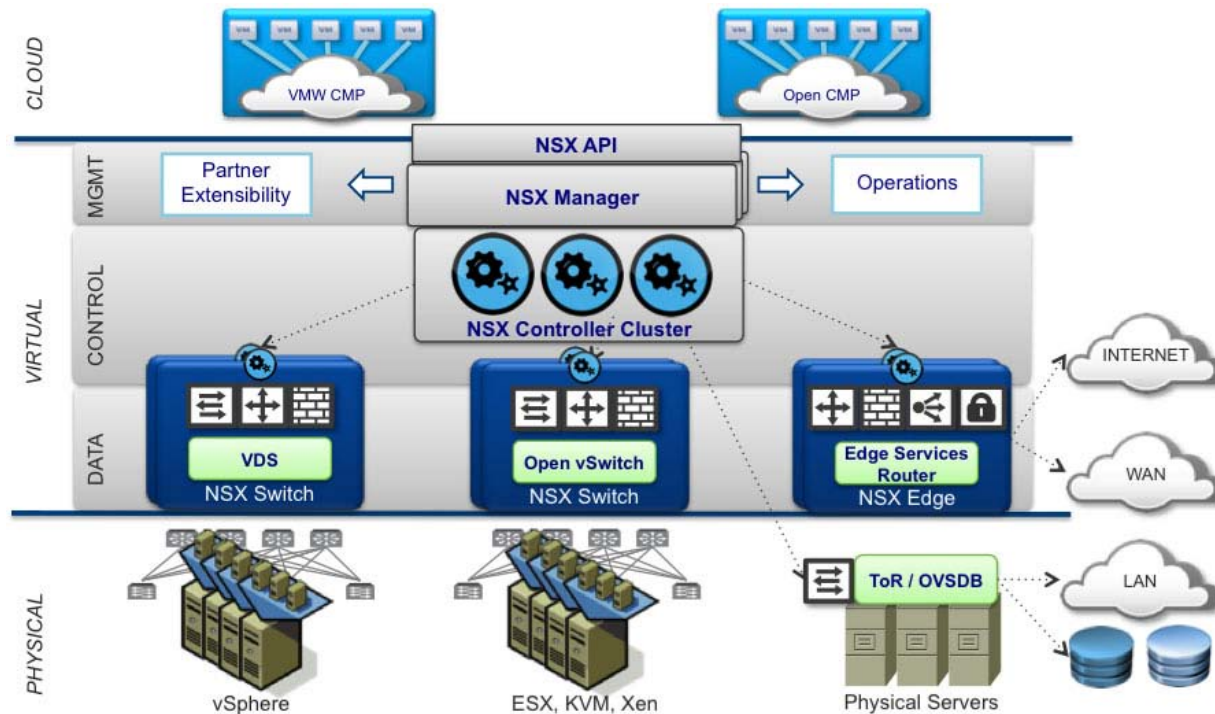
Traditional



SDN

Result: network virtualisation

- VMware NSX [Koponen2014]
 - A production-level, cloud-scale network virtualisation platform



Characteristics of existing platforms

- Provider-centric
 - Single operator, single provider
- Networking services: traditional
 - Full virtualisation of topology, addressing and service models
 - Traditional services
 - flat L2, L3 routing, ACL filtering

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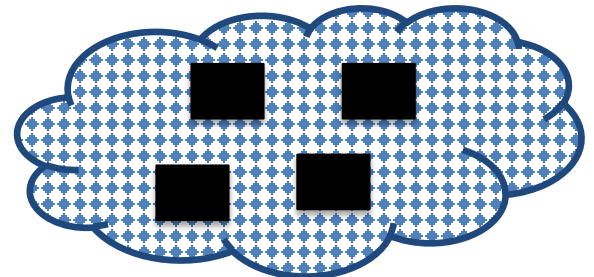
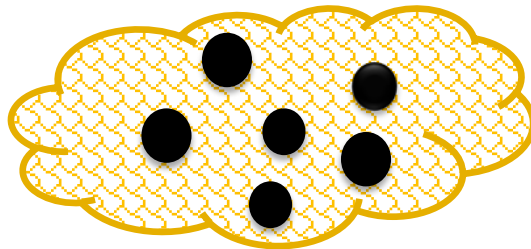
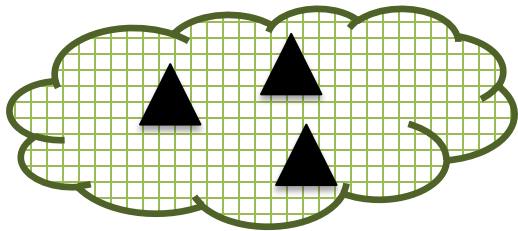
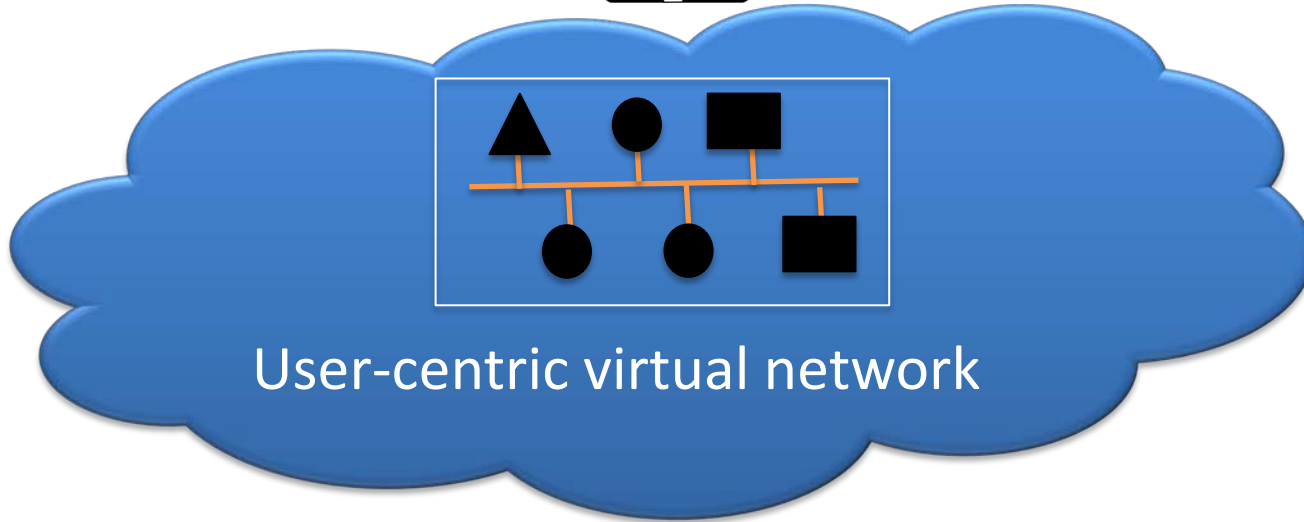
User-Centric Programmable Virtual Networks

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User-centric virtual networks

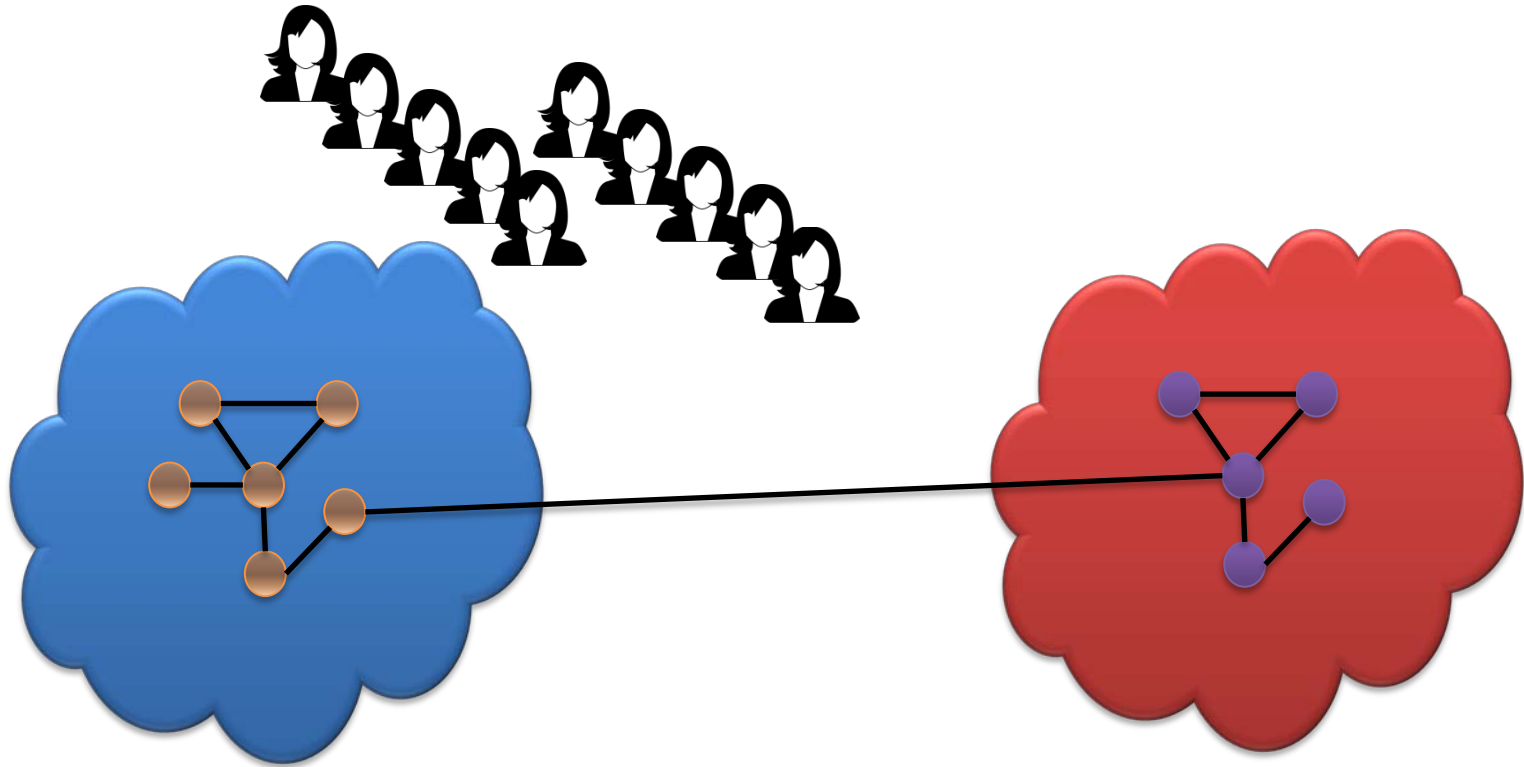
- User-centric
 - Substrate = public clouds + private datacenters

High level view



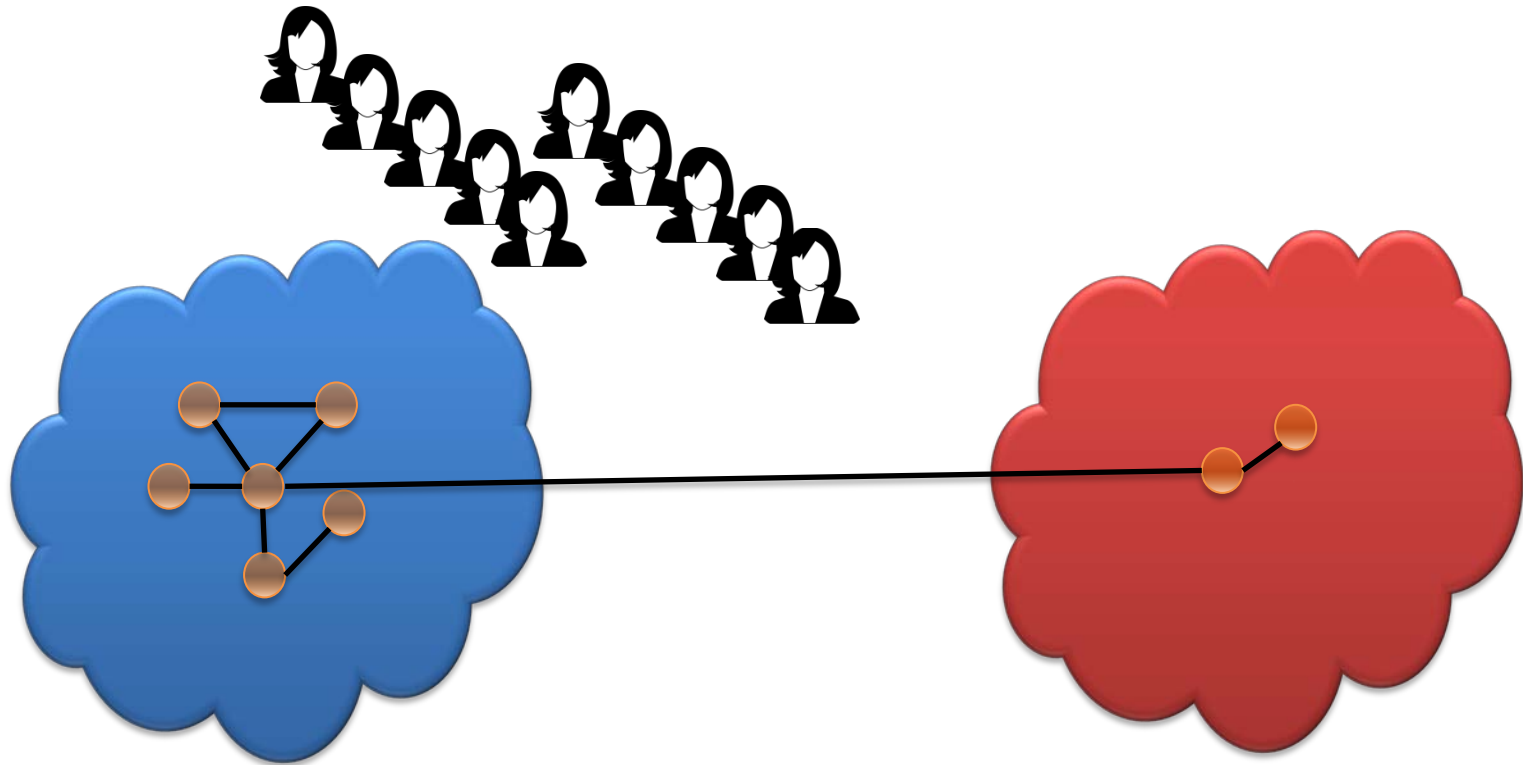
Motivation

Scalability



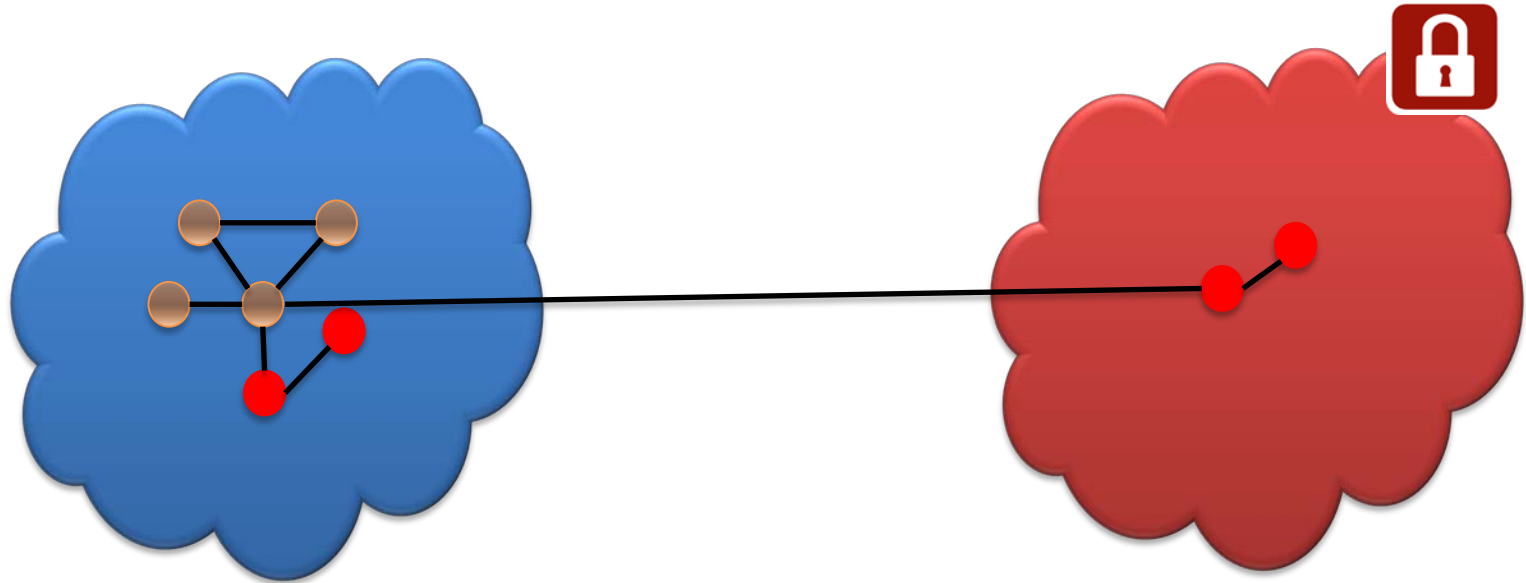
Scale out the infrastructure to accommodate growth

Performance



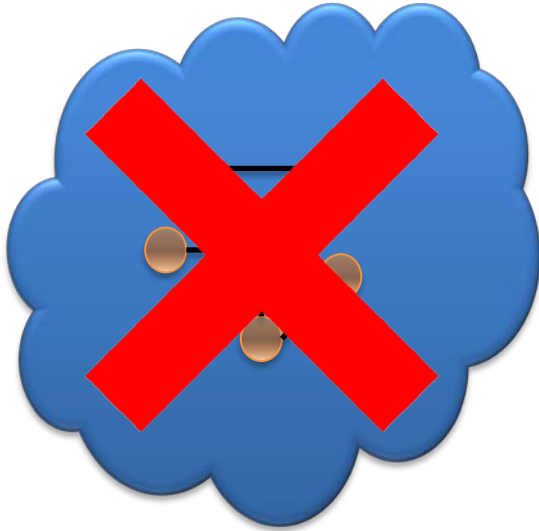
Bring the infrastructure closer to the customers

Security

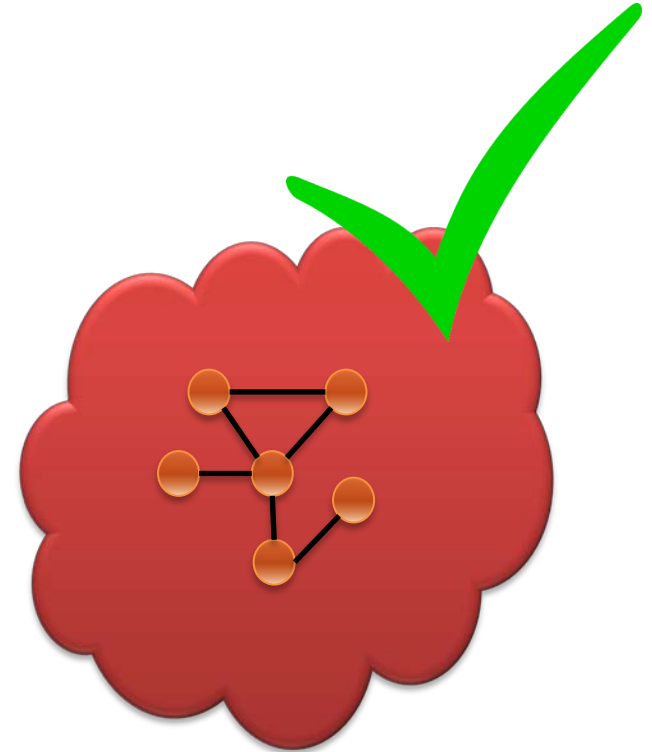
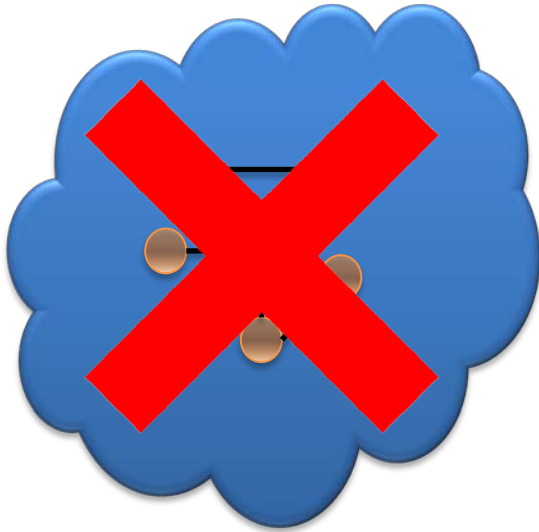


More options to secure your infrastructure

Dependability



Dependability



Cloud replication for fault-tolerance

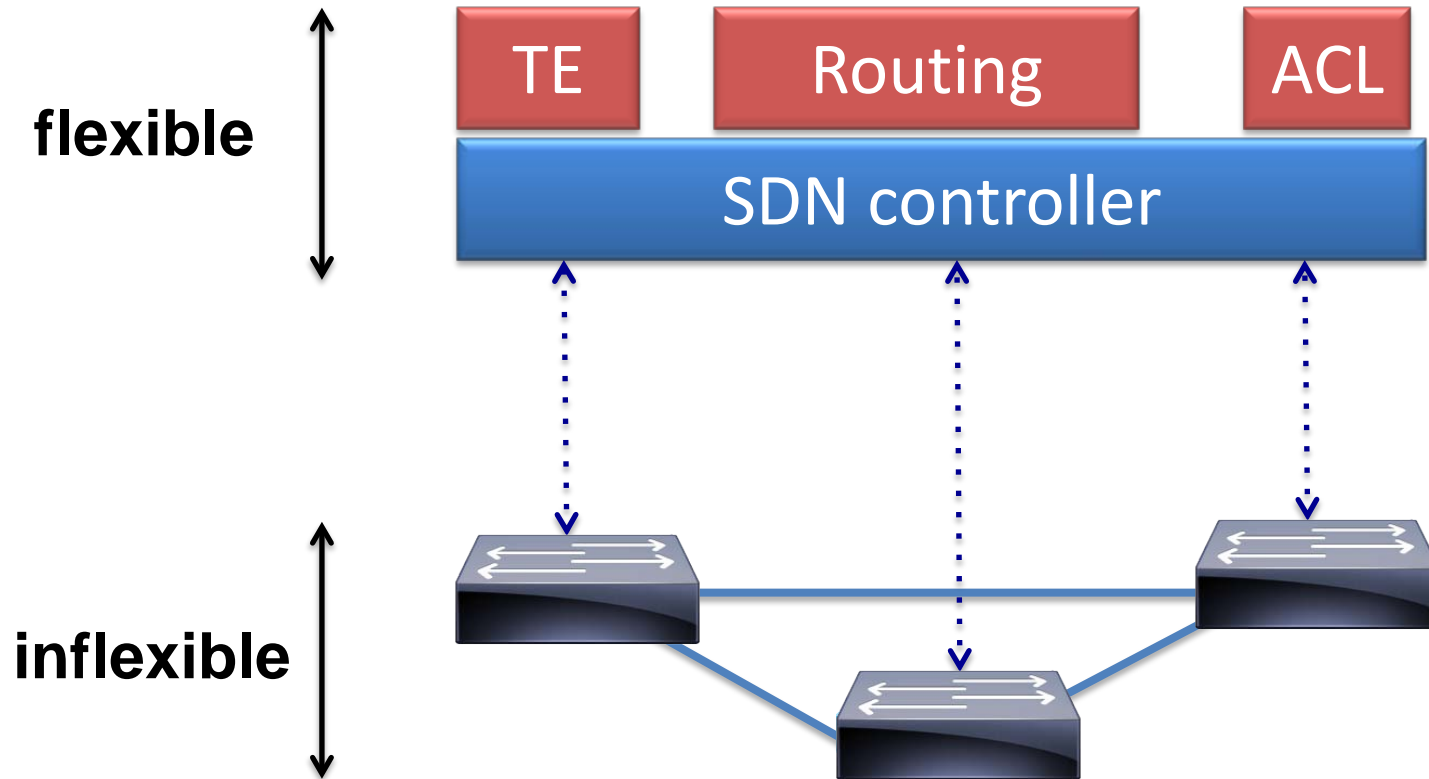
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User-Centric **Programmable** Virtual Networks

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Network programmability

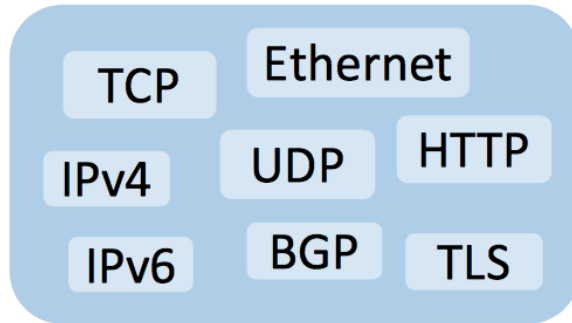
- With SDN we can **program** the network control plane!
 - Not the data plane



Problem

- Current switch chips are **fixed-function**
 - They run a fixed set of protocols, defined at manufacturing time

Fixed Set of Protocols



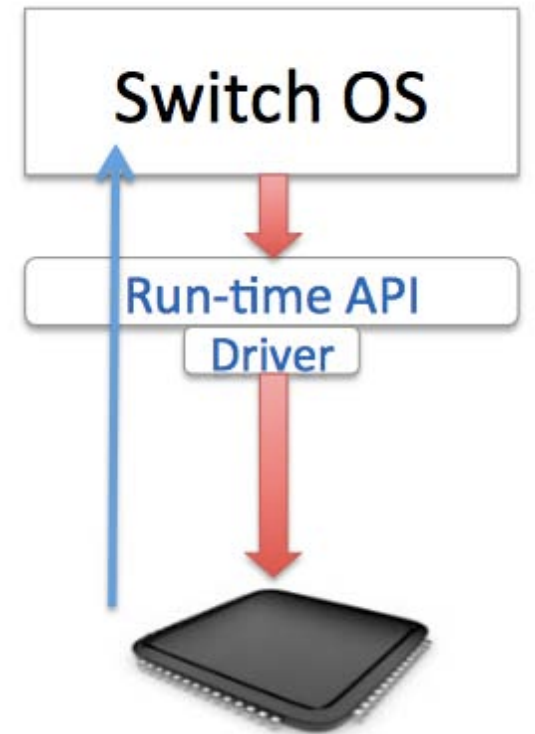
Fixed-Function Switch Chip



- What if you want a **new protocol** in your network?
 - Convince the manufacturer
 - If you're lucky they'll do it
 - In a few years...

Problems of fixed-function switches

- **Slow innovation**
 - Several months or years to add a new feature or protocol
- **Inefficient**
 - Match tables hardwired to specific purpose
- **Complicated**
 - Switch implements superset of all features

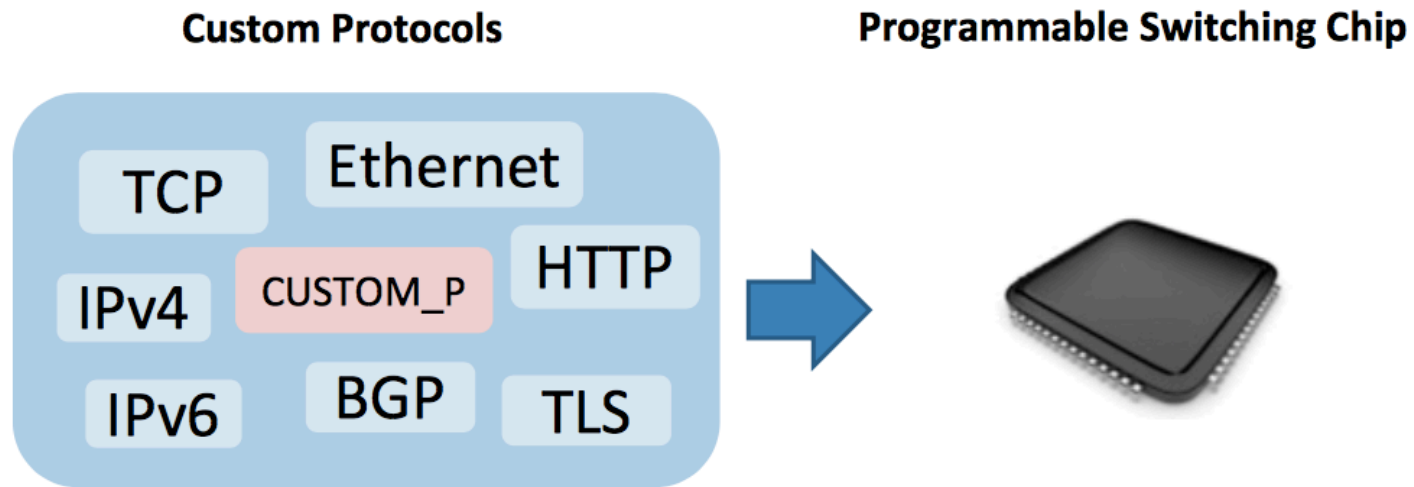


Fixed function switch

"This is how I process packets"

Programmable switches

- Build your own **custom** protocol



- This is already a reality **today**



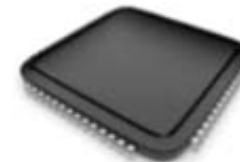
P4 high level language

```
table routing {
  reads {
    ipv4.dstAddr : lpm;
  }
  actions {
    do_drop;
    route_ipv4;
  }
  size: 2048;
}

control ingress {
  apply(routing);
}
```



Programmable Switching Chip

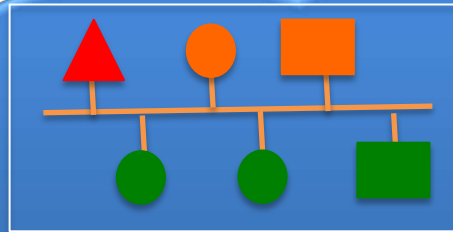
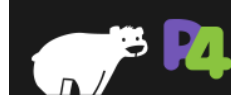


<http://p4.org>

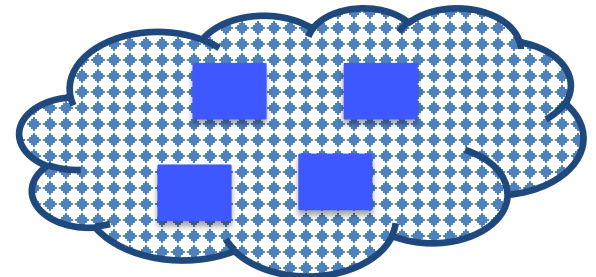
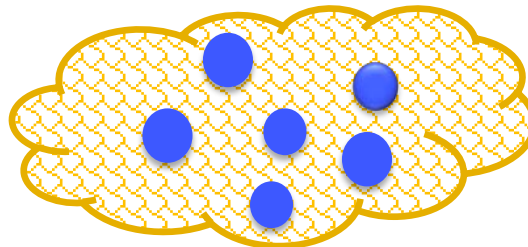
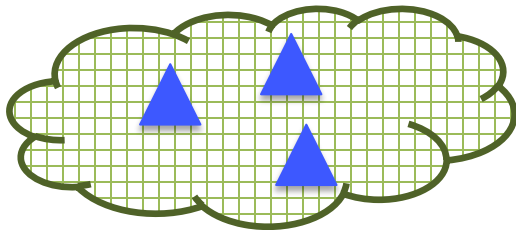
User-centric programmable virtual networks

- **User-centric**
 - Substrate: Public clouds + private datacenters
- Networking services: **fully programmable**
 - Full virtualisation of topology, addressing and service models
 - Use of a high level language (e.g., P4) to program how packets should be processed exactly in your virtual network

uPVN: High level view



User-centric programmable virtual network



Challenges

Selected research topics

- uPVN
 - Efficient **compilation** of user programs to a variety of different substrate elements (sw+hw)
 - Virtual network **embedding** algorithms
 - **Orchestration** of stateless (L2, L3) and stateful (e.g., middleboxes) network functions
- Programmable networks in general
 - Network-wide, global **abstractions** to program networks of programmable elements
 - Advanced **monitoring** capabilities
 - **Security**
 - Debugging and **verification**

Conclusions

Conclusions

- Current network virtualisation platforms have **limitations**
 - They are provider-centric
 - The services offered are limited to traditional networking functionality
- We propose **uPVN**: User-Centric Programmable Virtual Networks
 - **User-centric**, built over a substrate of multiple clouds
 - All network elements are **fully programmable** with a high level language (e.g., P4)
- Many exciting **challenges** ahead to make this vision a reality!

?

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